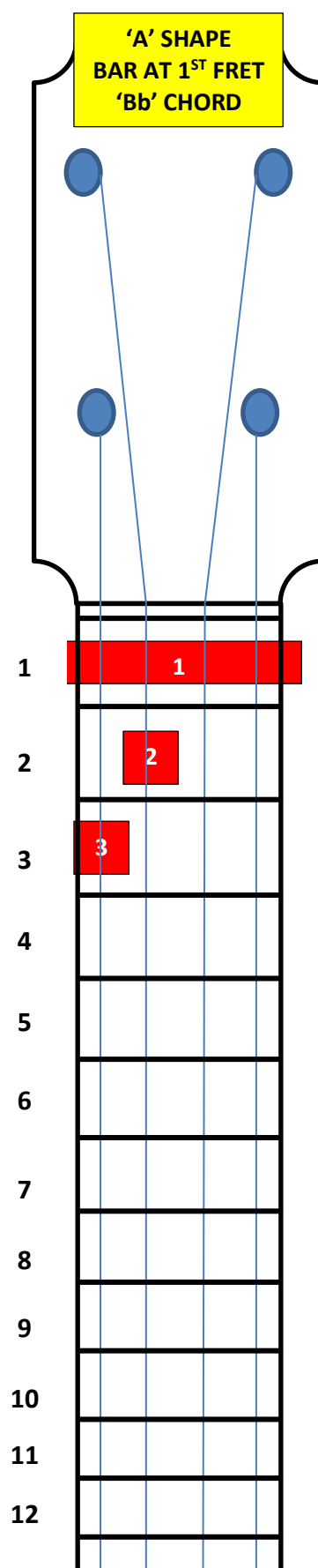
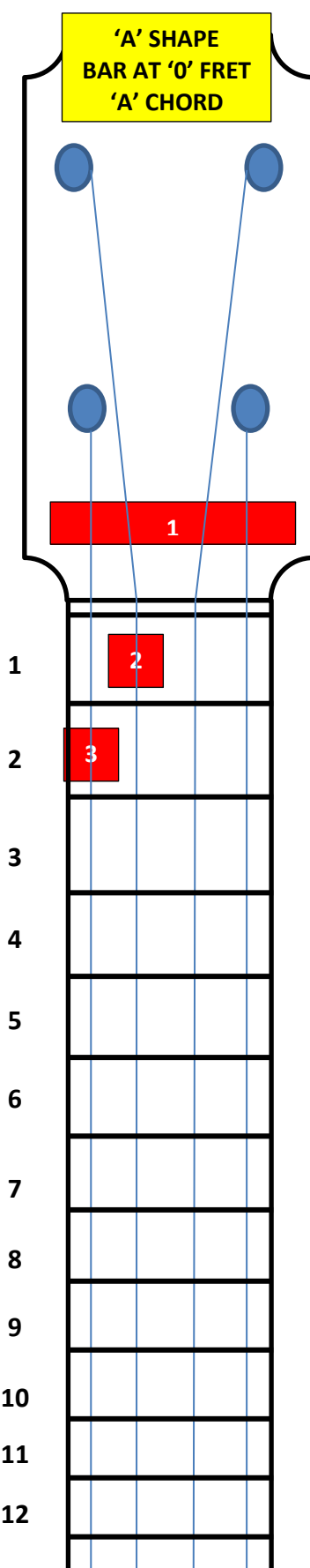
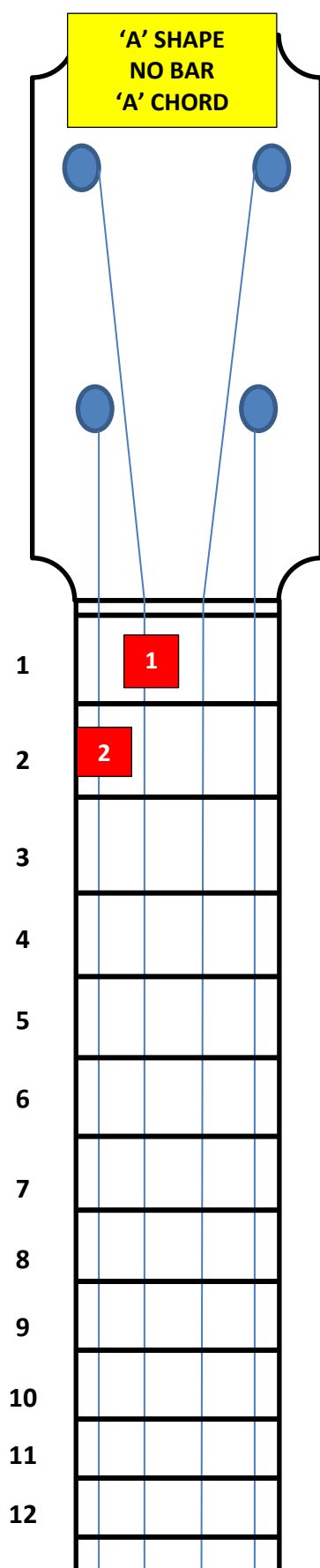
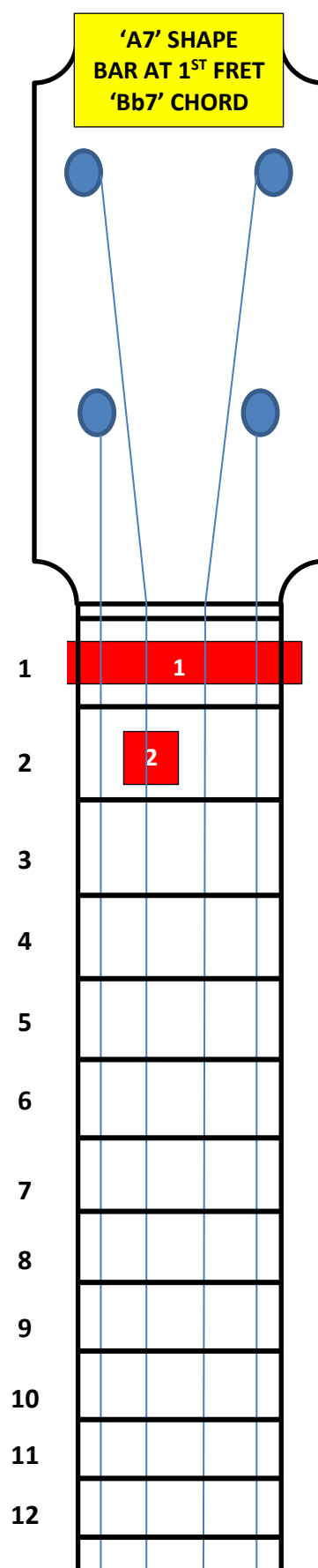
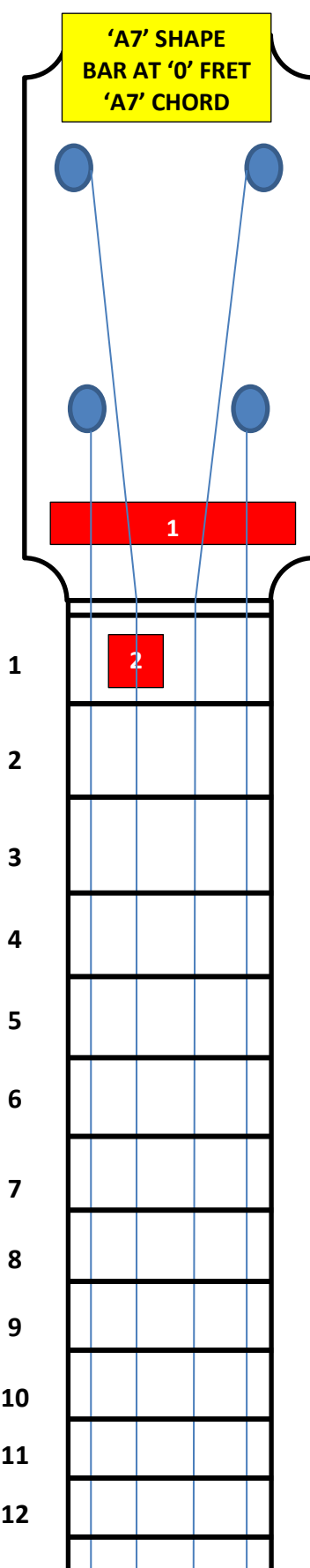
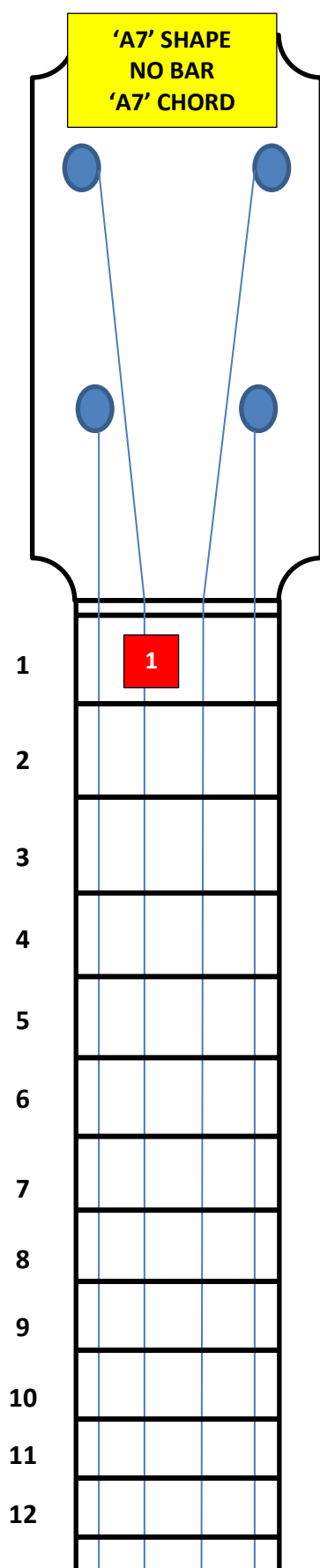


MOVEABLE CHORD SHAPES

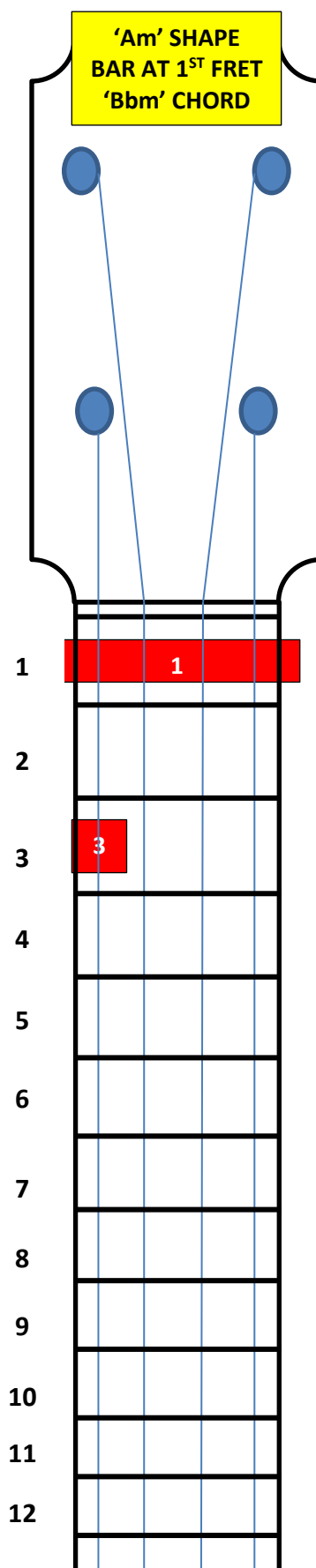
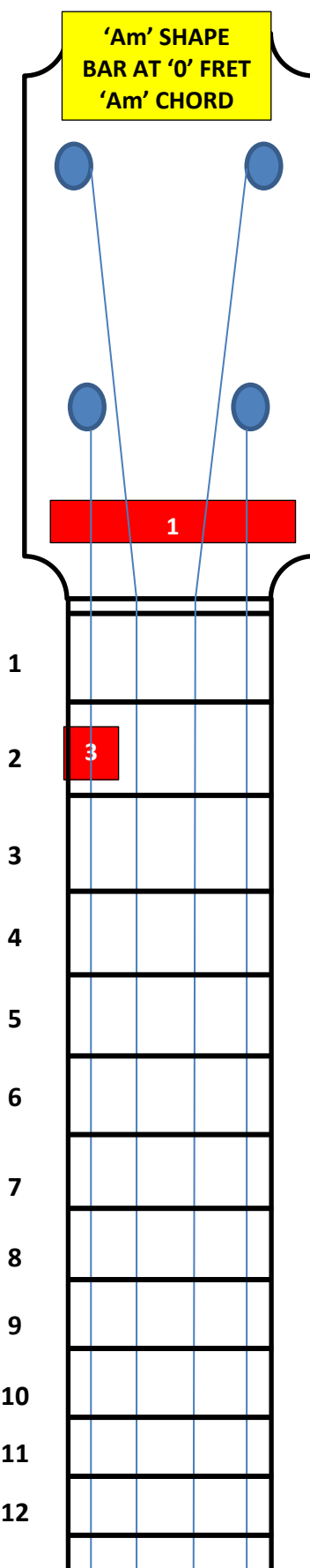
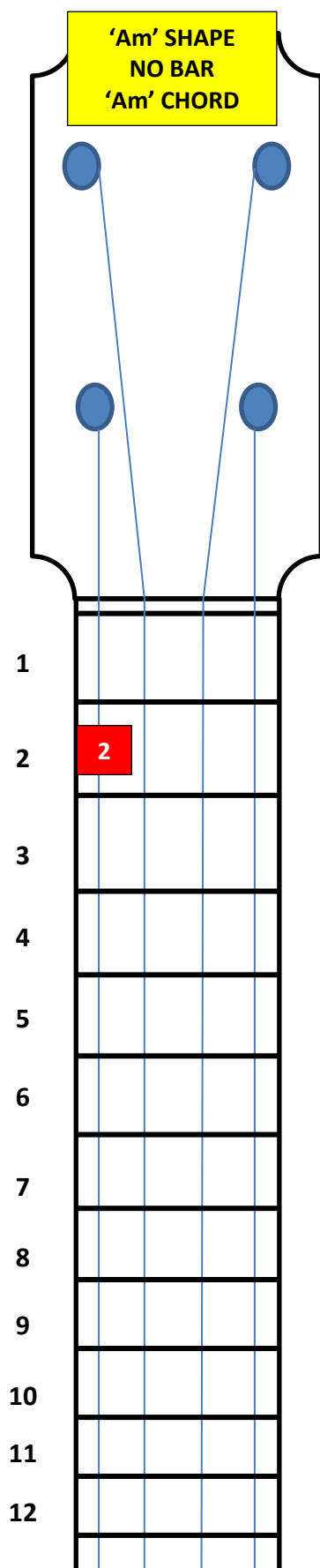
MOVEABLE CHORDS – ‘A’ SHAPE												
BAR AT FRET	0	1	2	3	4	5	6	7	8	9	10	11
MAKES CHORD	A	Bb/A#	B	C	C#/Db	D	Eb/D#	E	F	F#/Gb	G	Ab/G#



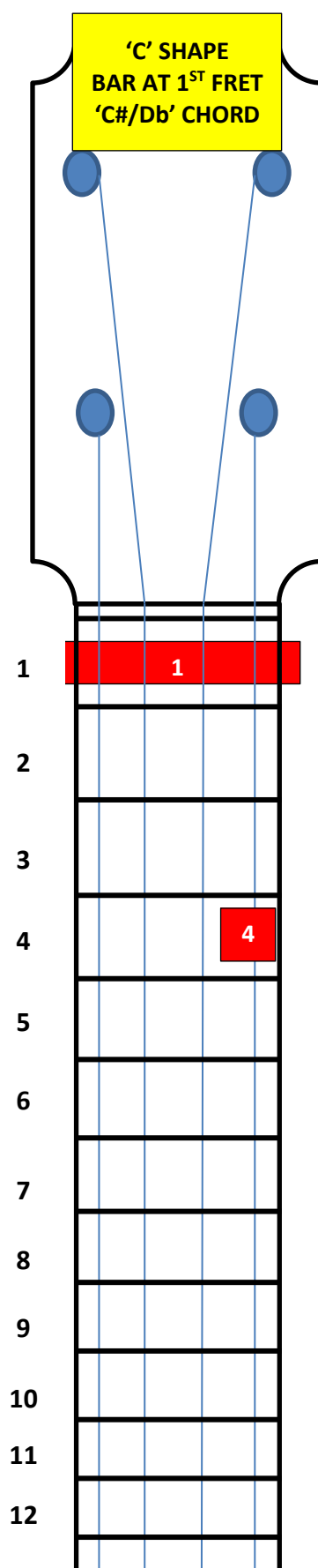
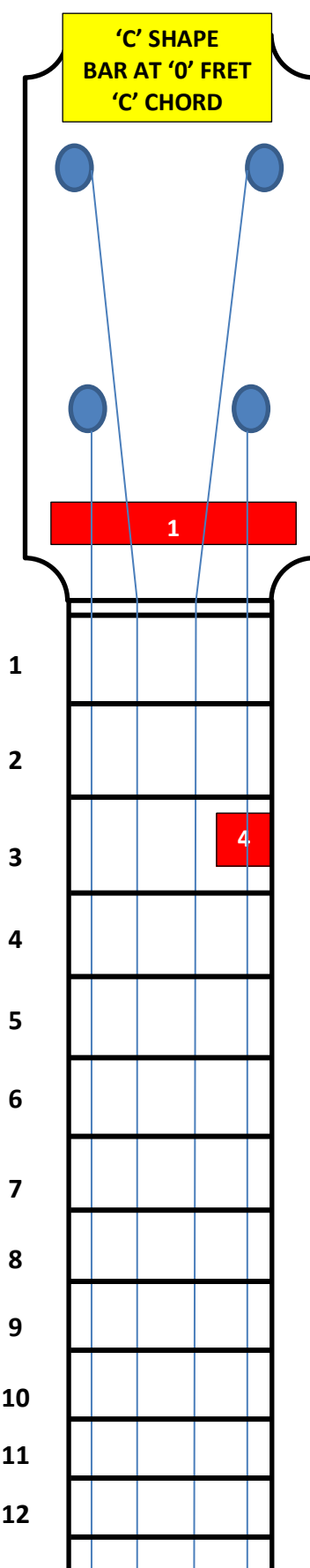
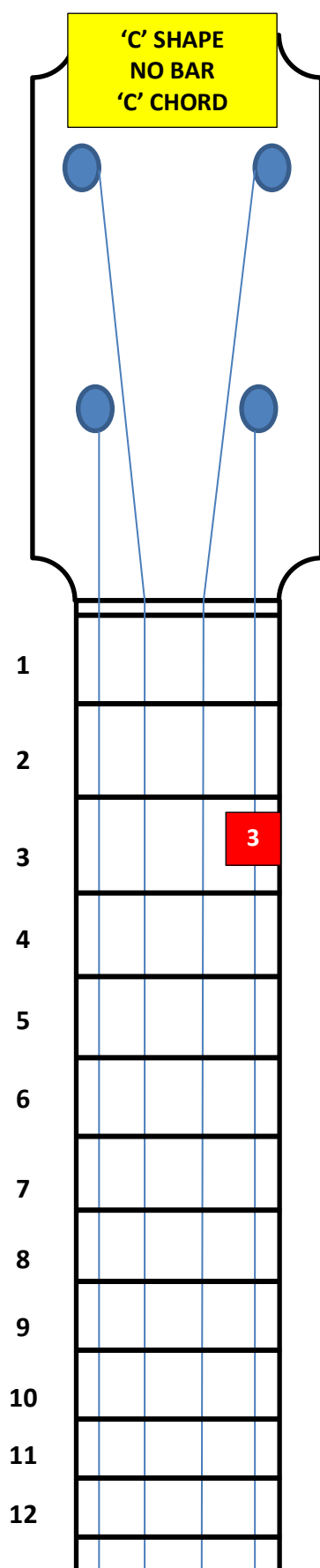
MOVEABLE CHORDS – ‘A7’ SHAPE												
BAR AT FRET	0	1	2	3	4	5	6	7	8	9	10	11
MAKES CHORD	A7	Bb7/A#7	B7	C7	C#7/Db7	D7	Eb7/D#7	E7	F7	F#7/Gb7	G7	Ab7/G#7



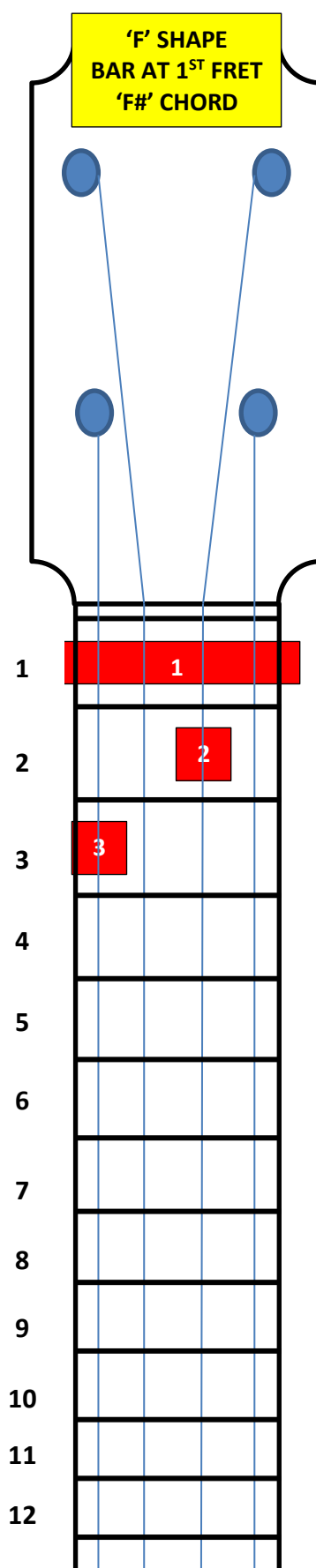
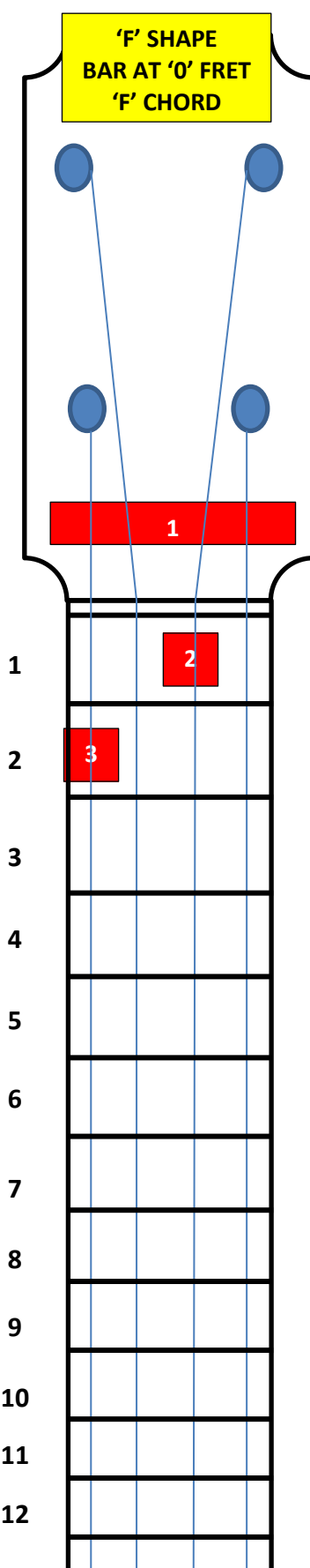
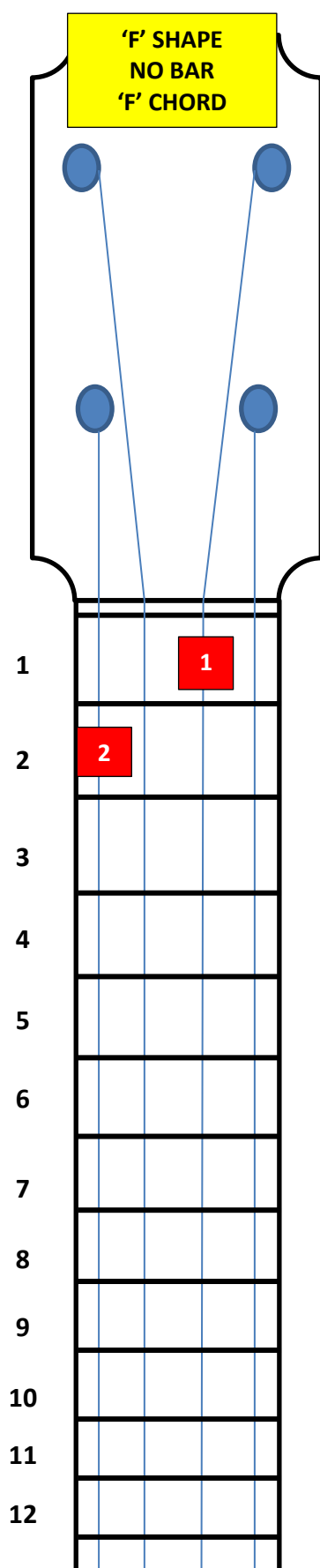
MOVEABLE CHORDS – ‘Am’ SHAPE												
BAR AT FRET	0	1	2	3	4	5	6	7	8	9	10	11
MAKES CHORD	Am	Bbm/A#m	Bm	Cm	C#m/Dbm	Dm	Ebm/D#m	Em	Fm	F#m/Gbm	Gm	Abm/G#m



MOVEABLE CHORDS – ‘C’ SHAPE												
BAR AT FRET	0	1	2	3	4	5	6	7	8	9	10	11
MAKES CHORD	C	C#/Db	D	Eb/D#	E	F	F#/Gb	G	Ab/G#	A	Bb/A#	B



MOVEABLE CHORDS – ‘F’ SHAPE												
BAR AT FRET	0	1	2	3	4	5	6	7	8	9	10	11
MAKES CHORD	F	F#/Gb	G	Ab/G#	A	Bb/A#	B	C	C#/Db	D	Eb/D#	E



BARRE CHORDS I, IV, V & I IN COMMON KEYS

I C_{b3A}	IV F_{b5C}	V G_{b2F}	I C_{b3A}
I D_{b2C}	IV G_{b2F}	V A_{b4F}	I D_{b2C}
I E_{b3C}	IV A_{b3F}	V B_{b1A}	I E_{b3C}
I E_{b4C}	IV A_{b4F}	V B_{b2A}	I E_{b4C}

BARRE CHORDS I, IV, V & I IN COMMON KEYS

The four diagrams illustrate the construction of the 4x4 grid for the 15-puzzle using the 3-cycle algorithm. Each diagram shows a specific permutation of tiles and the resulting grid state.

- Diagram 1:** The top row contains tiles labeled **I G_{b2F}**. The grid below shows a 3-cycle of tiles (1, 2, 3) in the first column, with tile 1 in the first row, tile 2 in the second row, and tile 3 in the third row.
- Diagram 2:** The top row contains tiles labeled **IV C_{b3A}**. The grid below shows a 3-cycle of tiles (1, 2, 3) in the first column, with tile 1 in the first row, tile 2 in the second row, and tile 3 in the third row.
- Diagram 3:** The top row contains tiles labeled **V D_{b2C}**. The grid below shows a 3-cycle of tiles (1, 2, 3) in the first column, with tile 1 in the first row, tile 2 in the second row, and tile 3 in the third row.
- Diagram 4:** The top row contains tiles labeled **I G_{b2F}**. The grid below shows a 3-cycle of tiles (1, 2, 3) in the first column, with tile 1 in the first row, tile 2 in the second row, and tile 3 in the third row.

BARRE CHORDS I, IV, V & I IN COMMON KEYS

